

System-Level Thermal Management of 3D MPSoCs with Active Cooling

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The Big Picture for Energy Efficiency: Large-Scale Computing in Datacenters

Area is expensive, we try to get denser infrastructures

New containers: 2500 servers each, >10x density



45% of energy overhead in cooling, how to get higher computational densities (with lower cooling costs)?

- Air-cooled datacenters are very inefficient
 - Cooling needs as much energy as IT... and thrown-away
- For a 10MW datacenter ~US\$ 4M wasted per year © ESL/EPFL 2011





Advantages of 3D vs. 2D Multi-Processor System-on-Chip (MPSoCs) ICs

2D Routing (large chip)

- Promises
 - Reduce average length of on-chip global wires
 - Increase number of devices reachable in given time budget
 - Greatly facilitate massive storage integration (i.e., logic-RAM stacks)





3D Routing (small chip)

Run-Time Heat Spreading in 3D MPSoCs: More Complex Cooling Needs!

5-tier 3D stack: 10 heat sources and sensors



[Garcia and Atienza, Microelectornics Journal 2010]

5th Tier

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Laver 2



Energy-Centric Design for Datacenters: **System-Level View**

Multi-scale energy management solution needed



Architecture SW: middleware, power management, network design, etc.



One server DRAM: 16GB, 100ns, 20GB/s Disk: 2TB, 10ms, 200MB/s

Energy-proportional datacenters: Integrated layers of software-hardware to maximize Mflops/Watt

Technology HW: cooling, processing and storage systems, etc.





Zero-Emission Datacenter: Liquid Cooling Technology and Predictive Energy Management

- Datacenters are "intelligent" heaters
 - 30-40% of carbon footprint in Europe using district heating networks
- Direct re-use of heat output
 - 3D MPSoC architectures

Aquasar datacenter server: 80% payback of electricity costs





NanoTera CMOSAIC Project: Design of 3D MPSoCs with Advanced Cooling

- 3D systems require novel electro-thermal co-design
 - Academic partners: EPFL and ETHZ
 - Industrial: IBM Zürich and T.J. Watson

3D MPSoC datacenter chip: microchannels etched on back side to circulate (controlled) liquid coolant





Creating a Fast Thermal Model: Compact RC-Based Stack Model with TSVs





Modeling Liquid Cooling as RC-Network in 3D MPSoC stacks

- Local junction temperature modeled as 4-resistor based compact transient thermal model (4RM-based CTTM)
 - Rtot = Rcond + Rconv + Rheat





Manufacturing of 5-Tier 3D Chips with Liquid Channels in Multiple Tiers



Adding multi-tier liquid cooling in-/out-lets







Manufacturing of 5-Tier 3D Chips with Liquid Channels in Multiple Tiers



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Manufacturing of 5-Tier 3D Chips with Liquid Channels in Multiple Tiers







Active-Adapt3D: Active cooling management for 3D MPSoCs

- 3D MPSoC temperature control at system-level:
 - **Electrical based**: task scheduling, and DVFS (µsec or few ms)
 - Mechanical based: run-time varying flow rate (hundreds of ms)
- Fuzzy logic-based controller and thermal-aware scheduler
 - 1. Design-time analysis: extraction of set of thermal management rules
 - Run-time thermal management: utilization of rules in scheduler and subsequently fuzzy logic controller using both mechanical and electrical methods to achieve:
 Inputs:







Active-Adapt3D: Active cooling management for 3D MPSoCs



and task assignment for 3D MPSoCs!



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Temperature-Aware Load Balancing (TALB) Scheduler for 3D MPSoCs





Integrated Flow Rate and DVFS Fuzzy Controller for 3D MPSoCs





Experiments Active Thermal Management 3D MPSoCs with Microchannels

- Target 3D systems based on 3D ICs with Sparc-Power cores
 - Power values and workloads from real traces measured in Sun platforms (database queries, web services, etc.)
- Cores and caches in separate layers
 - 3D crossbar as interconnect
- Channels:
 - Width 100µm and height 50µm
 - Three flow rate settings, default at 32ml/min





Run-time thermal Management for 3D Chips: thermal evaluation

- For hot spot threshold 85°C, thermal violations: 0%
- Energy reduction:
 - **70%** average coolant energy (**max. savings: 77%**)
 - 52% average total system energy (max. savings: 85%)



Promising figures for thermal control in 3D MPSoCs, thermal gradients of less than five degrees/tier



Conclusions: Aquasar 2010 First Chip-Level Liquid Cooled Server

- 3D MPSoCs: Interdisciplinary work
 - Fast RC thermal models for 3D ICs with inter-tier variable liquid fluxes (error of less than 4%)
 - Layout combining electrical and mechanical constraints
- Next generation of thermal-aware proactive controllers (task control, flow rate and DVFS)
 - Holistic control reduces significantly the energy cost for the whole system (80% power savings)
 - "Green" datacenters: energy efficient
 - Roadrunner: 445 Mflops/Watt
 - Aquasar: 2250 MFlops/Watt



Back side Wate Courtesy: IBM Zürich

Water conditioning



Key References and Bibliography

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QUESTIONS?

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