
Energy Modeling and Optimization for Delivery Quadcopters

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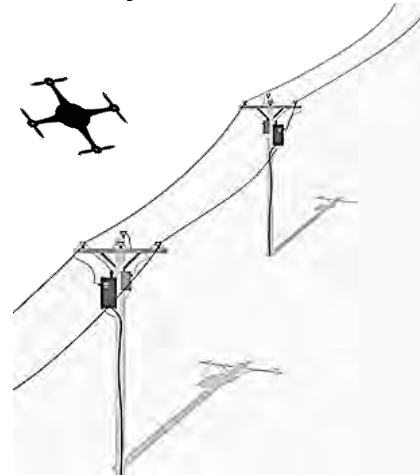
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Introduction

◆ Backgrounds

- ◆ Automated drones are considered as promising delivery vehicles in near future
 - ◆ E.g., Amazon
- ◆ Running out of battery during flight may result in tragedy

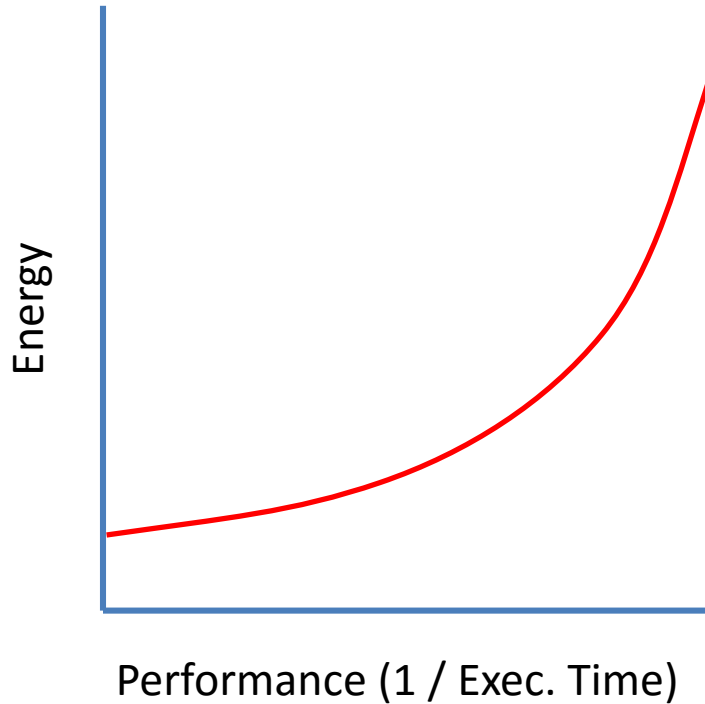


◆ This work

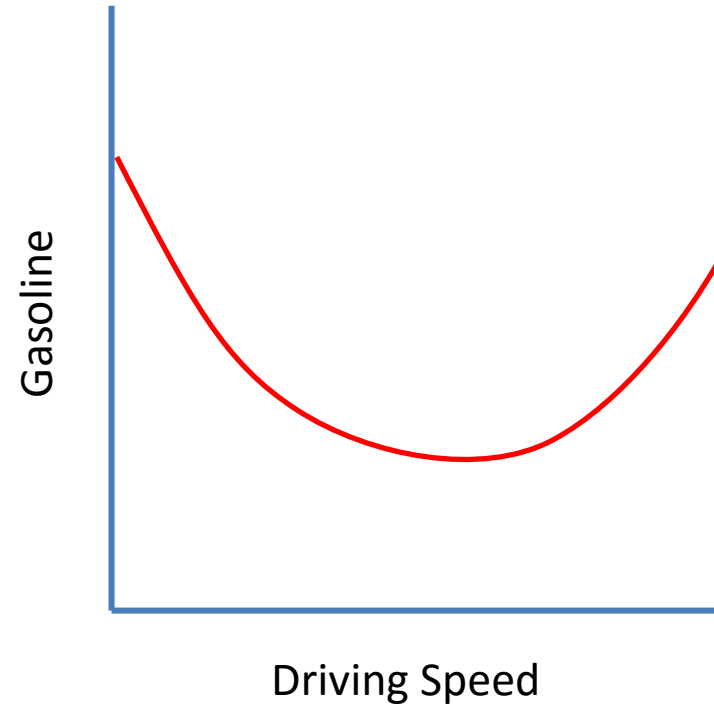
- ◆ Power measurement and modeling for quadcopter drones
- ◆ Routing optimization for multi-destination delivery

Energy-Performance Examples

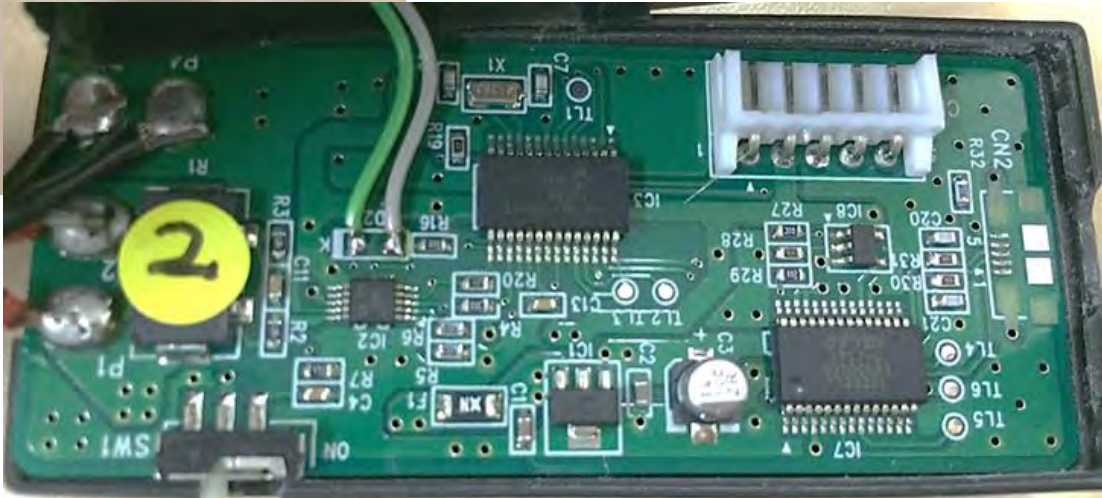
- ◆ DVFS-enabled LSIs
 - ◆ Monotonic
 - ◆ Higher performance consumes higher energy



- ◆ Petrol automotive cars
 - ◆ Convex
 - ◆ 60-80 km/h is the most gas-efficient



Power Measurement of A.R.Drone 2.0



Measurement Example

◆ Power

- ◆ Calculated by voltage and current

- ◆ Sampling period: 100 ms

◆ Height from the ground

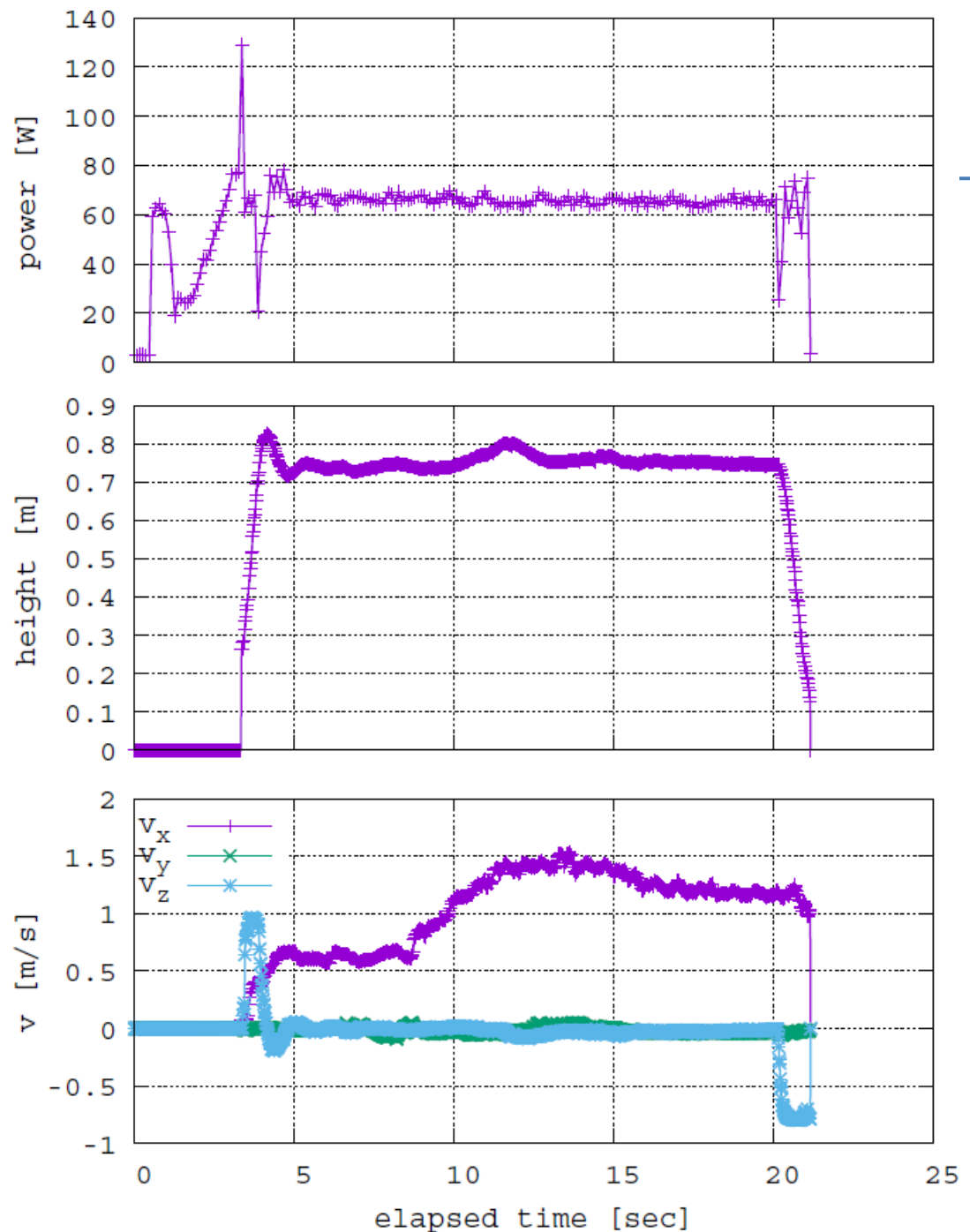
◆ Velocity

- ◆ X: traveling direction

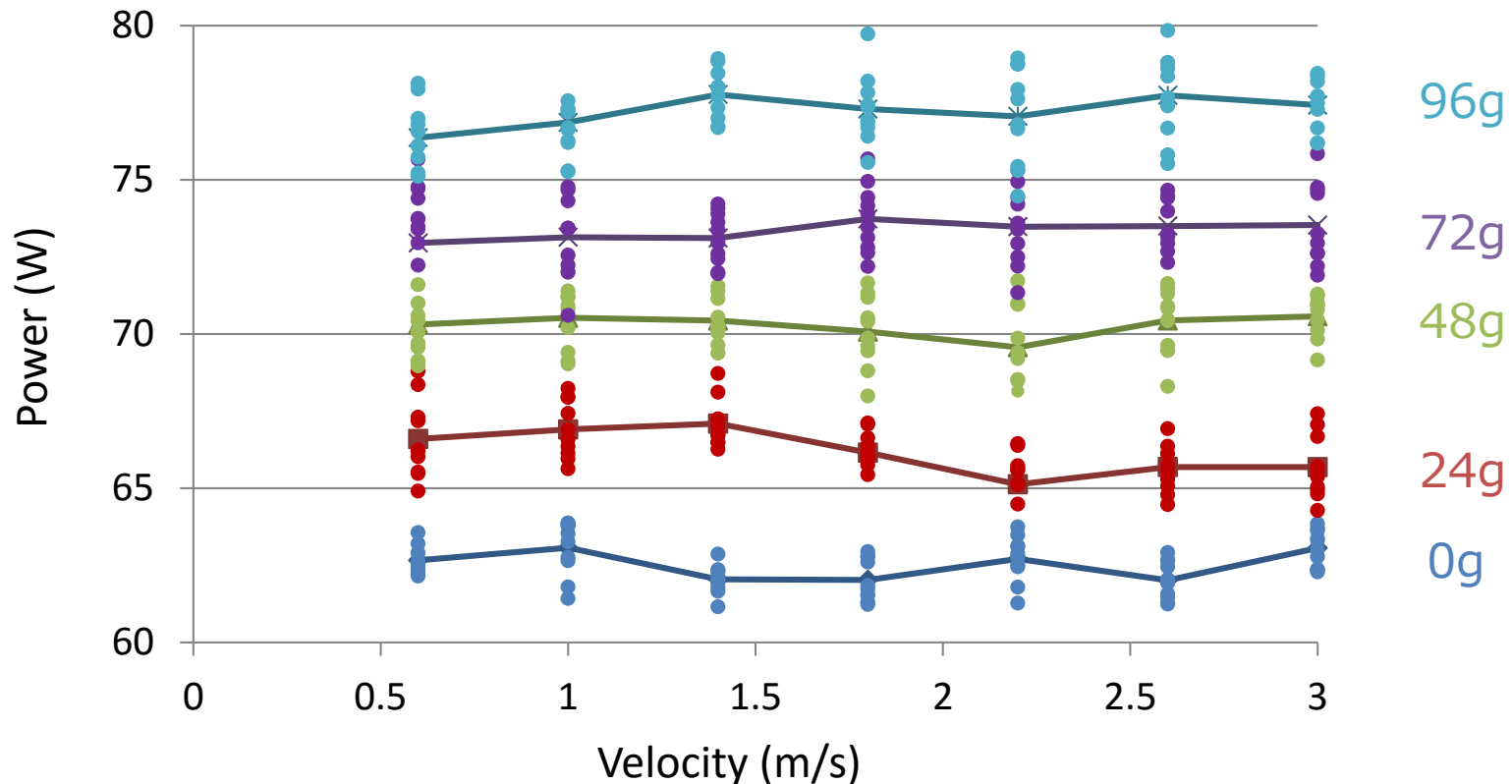
- ◆ Y: cross direction

- ◆ Z: vertical direction

- ◆ Sampling period: 30 ms

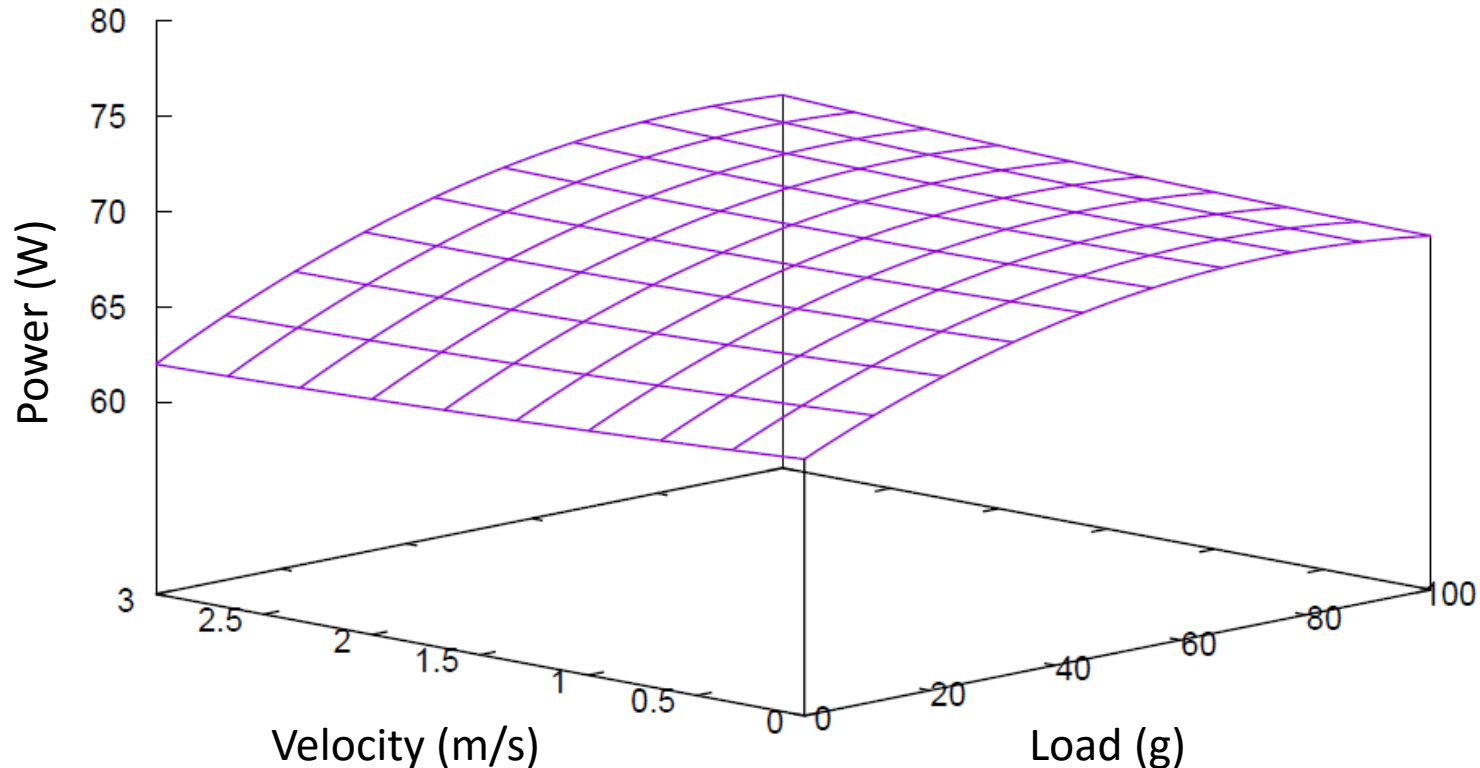


Load-Speed-Power Results



- ◆ Flight speed does not affect power consumption very much.
 - ◆ Most power is consumed for keeping the body in the air.
- ◆ Power is nearly linear to load.

Regression Analysis



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 - ◆ Most power is consumed for keeping the body in the air
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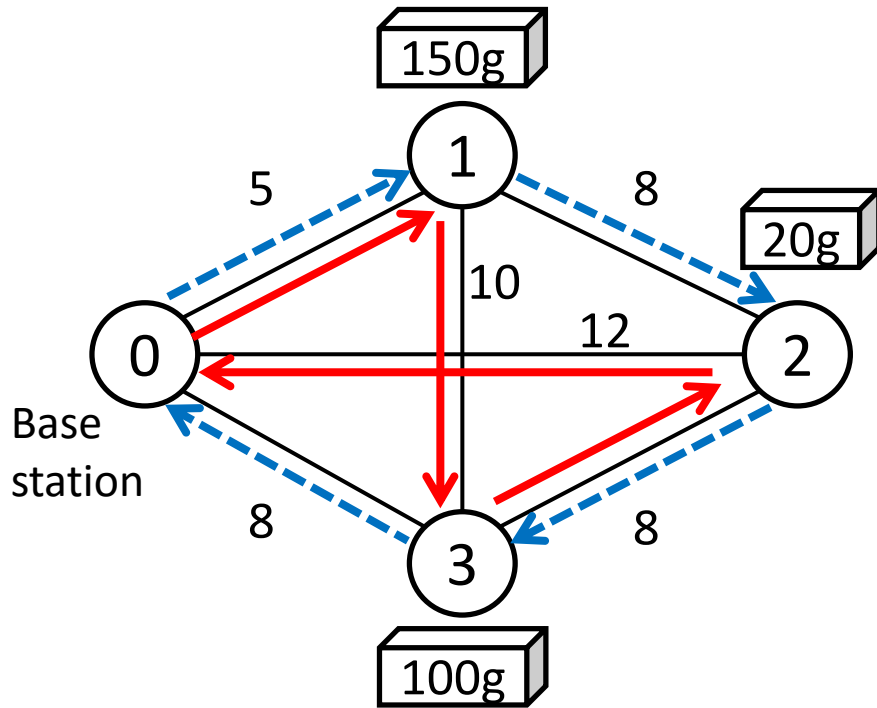
Modeling of Energy Consumption

- ◆ Flight at the fastest speed results in minimum energy
 - ◆ Energy = Power x Time
- ◆ We simply model the energy as a function of *distance* and *load*

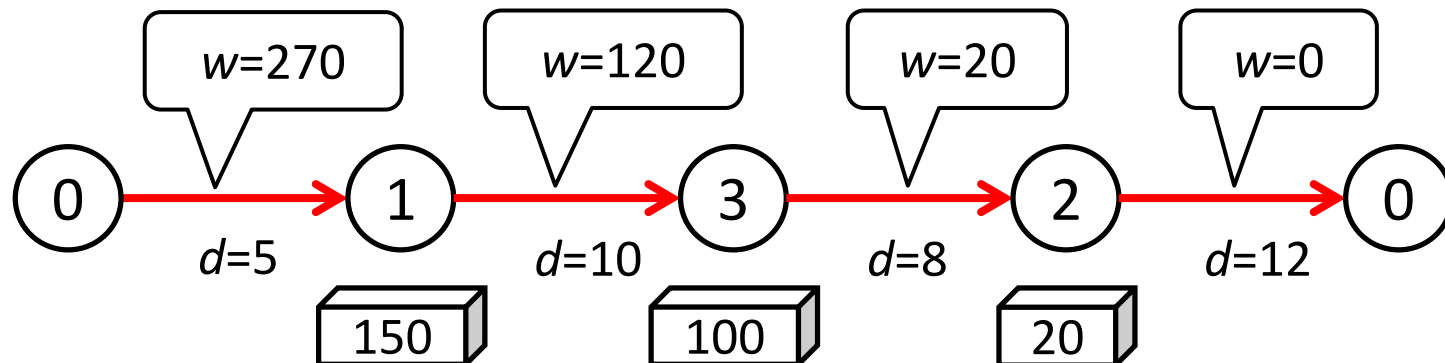
$$\begin{aligned} \text{Energy} &= f(\text{distance}, \text{load}) \\ &= \alpha \cdot \text{distance} \cdot (\text{load} + \beta) \end{aligned}$$

- ◆ α and β are coefficients determined by the quadcopter

Delivery Routing Problem



- ◆ Given
 - ◆ A set of items to deliver
 - ◆ Each item are associated with
 - ◆ place to deliver
 - ◆ weight
 - ◆ Distance between the places
- ◆ Goal
 - ◆ Find a route with minimum energy



Delivery Routing Optimization

- ◆ Extension of TSP (traveling salesman problem)
- ◆ Three algorithms
 - ◆ Nearest neighbor first
 - ◆ Heaviest item first
 - ◆ Exhaustive (optimal)
- ◆ Experiments with randomly generated problems

Normalized Energy (Exhaustive=1.000)

Problem ID	# Items	Nearest first	Heaviest first
1	4	1.000	1.790
2	4	1.003	1.030
3	4	1.080	1.006
4	6	1.160	2.400
5	6	1.310	1.040
6	6	1.160	1.460
7	8	1.320	2.160
8	8	1.070	1.640
9	8	1.000	2.720
10	10	1.270	2.120
11	10	1.080	2.400
12	10	1.200	2.180

Summary

- ◆ Energy measurement and modeling of quadcopter drones
 - ◆ Speed has little impact on power
 - ◆ Fly fast for energy minimization
 - ◆ Load has linear impact on power
 - ◆ Routing is important
- ◆ Delivery routing optimization
 - ◆ Extension to traveling salesman problem
- ◆ Special thanks
 - ◆ Ittetsu Taniguchi
 - ◆ Kotaro Maekawa
 - ◆ Shunsuke Negoro